

CS-24: Operating Systems Concepts with Unix / Linux

Objectives:

• To provide the basic feature, function and interface with the hardware and application software to run the computer smoothly.

Prerequisites:

•	 Basic knowledge of operating system and it's functionality along with its types 				
Unit No.	Topic	Detail			
1	Introduction, Process and Thread, Process Scheduling	 Meaning of OS Functions of OS Features of OS OS Types (User Point of View) OS Types (Features Point of View) Process Definition Process States Process State Transitions Process Control Block Context Switching Threads Concept of multithreads Benefits of threads Types of Schedulers CPU Scheduling Algorithms FCFS SJN Round Robin Priority Base Non-Preemptive Priority Base Preemptive 			
2	Deadlocks, Memory Management	 Deadlocks: Definition Deadlock Prevention Deadlock Avoidance Deadlock Detection Physical Memory and Virtual Memory Memory Allocation Internal and External fragmentation Contiguous Memory Allocation Noncontiguous Memory Allocation Virtual Memory Using Paging Virtual Memory Using Segmentation 			



3	Getting Started with Unix, Unix Shell Command	 Unix Architecture Unix Features Types Of Shell (C, Bourn, Korn) Unix File System Types Of Files Ordinary Files Directory Files Device Files Unix File & Directory Permissions Connecting Unix Shell: Telnet Login Commands passwd, logout, who, who am i, clear, uname File / Directory Related Command ls, cat, cd, pwd, mv, cp, ln, rm, rmdir, mkdir, chmod, chown, chgrp, find, more, less, head, tail, wc, touch, stat, alias, type Operators in Redirection & Piping ,>,<<,>>>, Finding Patterns in Files grep, fgrep, egrep Working with columns and fields cut, paste, join Tools for sorting: sort, uniq Comparing files: cmp, comm, diff Changing Information in Files: tr, sed Examining File Contents: od Tools for mathematical calculations: bc, factor Monitoring Input and Output: tee, script Tools For Displaying Date and Time: cal, date Communications: telnet, ping
		Communications : telnet, ping
4	Text Editing with vi and nano Editor, Shell Programming	 Process Related Commands: ps, sleep Introduction of vi editor Modes in vi Switching mode in vi Cursor movement Screen control commands Entering text, cut, copy, paste in vi editor Introduction of nano editor Shell Keywords Shell Variables System variables PS2, PATH, HOME,LOGNAME, MAIL, IFS, SHELL, TERM, MAILCHECK



		 User variables set, unset and echo command with shell variables Positional Parameters Interactive shell script using read and echo
		 Decision Statements o if then fi o if then else fi o acase esac
		test command
		Logical Operators
		 Looping statements
		o for loop
		o while loop o until loop
		o break, continue command
		Array
		• Function
		 Various shell script examples
		History of Linux
		GNU, GPL Concept
		Open Source & Freeware
		 Structure and Features of Linux
		 Installation and Configuration of Linux
		o Using with Ubuntu
	Getting Started with	Startup, Shutdown and boot loaders of Linux
5	Linux, Linux Booting,	Linux Booting Process
	Linux Admin (Ubuntu)	o LILO Configuration
		o GRUB Configuration
		Creating Linux User Account and Password
		Installing and Managing Samba Server
		Installing and Managing Apache Server
		Configure Ubuntu's Built-In Firewall

Seminar - 5 Lectures Expert Talk - 5 Lectures Test - 5 Lectures

Total Lectures 60 + 15 = 75

Reference Books:

 Operating System Concept, Abraham Silberschatz, Peter B. Galvineg Gagne, Wiley-Indian Edition, 9th Edition

• Working with WINE



- Operating Systems, Internals and Design Principles, William Stallings, Seventh Edition
- Unix Shell Programming Y. Kanetkar Bpb Publications
- Unix Concepts and Applications Sumitabha Das
- The complete reference Linux, Richard Petersen, McGraw Hill, Sixth Edition

Course outcomes:

- Understand design and implementation aspects of modern operating system
- Acquire knowledge of four major OS components: process management, memory management, file systems, and input/output mechanisms
- Analyze and compare various process scheduling algorithms
- Learn the concepts, design, and structure of the UNIX operating system
- Design shell scripts using various UNIX utilities

Hands-On (Not to be asked in the examination):

- Installation of Unix / Linux
- User and Group Creation
- Demo of Various Applications available in Unix / Linux like Star Office, Games and other productivity tools
- Demo of GNOME, KDE Desktops in Linux